1. Refer to the class notes on cinematography. Use whatever type of camera you have access to film examples of the following:
2. Camera movements: pan, tilt, dolly, zoom
3. Framing: ELS, LS (stage), Full Shot (feet/head), MS (knees/head), CU (head/shoulders) and ECU
4. Angles: Bird’s eye, high angle, eye level, low angle and Dutch

Then edit your footage into one vide. Add fade in and fade out and credits. Add music.

1. Make a one minute movie with interiors and exteriors and characters passing from one to the other.